# **Core Concepts Fundamentals**

### **Course Curriculum:-**

#### **Object Oriented Programming**

- > Classes and Objects
- > Polymorphism, Overriding, Overloading
- ➤ Encapsulation
- > Abstraction
- > Access Modifiers
- > Inheritance
- > Friend and Virtual functions in C++
- > STL (Standard Template Library) in Depth
- > Practicing problems on Hackerrank

#### **Operating System**

- Operating System and its Types
- Multiprogramming, Multiprocessing and Multithreading
- > Process Management and Scheduling
- > Process Synchronization
- > Deadlock
- Memory Management and Virtual Memory
- > File systems
- > I/O systems
- > Protection and Security

#### **Database Management System**

- > Introduction to DBMS
- > Architectures
- ➤ ER Model
- > Relational Model
- ➤ Keys in Relational Model
- Database Normalization and Normal Forms
- > Concurrency Control
- > Indexing in Database
- ➤ B and B+ Trees
- ➤ ACID and BASE Properties
- > SQL Queries in Depth : Hands On

## **Computer Networks**

- > Introduction to Computer Networks
- ➤ TCP/IP vs OSI Model
- ➤ Circuit Switching vs Packet Switching
- > Flow Control Protocols
- > IP and Classful Addressing
- ➤ Classless Addressing
- > Routing Protocols
- ➤ ARP & DHCP
- > Transport Layer
- ➤ TCP & UDP
- > Application Layer
- > HTTP & GRPC Protocol